

WASHINGTON, D.C. – Congresswoman Loretta Sanchez (CA-47), a member of the bipartisan, bicameral Joint Economic Committee, today applauded California’s entertainment software industry for adding more than \$2.1 billion to the state’s economy in 2009. California is home to the largest number of computer and video game personnel in the nation, accounting for approximately 41 percent of total industry employment nationwide.

“Smart investments in the video game industry and other growing business sectors are going to help turn California’s economy around,” said Rep. Sanchez. “The video game industry is generating creative ideas, innovative technologies, and, most importantly, good-paying, sustainable jobs. I’m especially thrilled that two colleges in my local community, the Art Institute of California, Orange County and Santa Ana College, are helping a new generation of software engineers and graphic designers acquire the skills they need to succeed in this industry. These investments will help boost our local economy and put Orange County families back to work.”